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Deep Silver Signs Co-Publishing Agreement with Apogee Software

Duke Nukem Trilogy[™] to be released under Deep Silver label

Hermosa Beach, Calif.—July 15, 2008—Deep Silver and Apogee Software today announced an agreement to co-publish the *Duke Nukem Trilogy*[™] episodes for the Nintendo DS[™] and Sony PSP[®] (PlayStation[®]Portable) systems in North America and Europe. The *Trilogy* is comprised of three new episodes, released sequentially, beginning in the Summer of 2009: *Critical Mass*[™], *Chain Reaction*[™], and *Proving Grounds*[™]. The *Trilogy* is being produced by Apogee under an exclusive license agreement with 3D Realms Entertainment and MachineWorks Northwest LLC, and will be released by Deep Silver, a wholly-owned subsidiary of Koch Media.

"We were seeking a strong global publishing partner to herald the eagerly-anticipated return of *Duke Nukem*," said Terry Nagy, co-founder and Chief Operating Officer of Apogee. "We have indeed found that partner in Deep Silver."

"Since we launched the Deep Silver label, we've aggressively pursued the best properties to bring to market," said Dr. Klemens Kundraitz, CEO of Koch Media. "Apogee has produced some of the greatest franchises in the history of gaming, none of them more popular than *Duke Nukem*."

Deep Silver is exhibiting at the 2008 E3 Media & Business Summit on July 14 - 17 at the Los Angeles Convention Center in the Showcase Pavilion, Booth #401.

About Apogee

Apogee Software, LLC, is a privately held Texas company, with a core team of industry experts in game development, publishing, and distribution. Apogee builds franchises around original IP, publishing content for retail and digital distribution on next-generation consoles, the PC, and mobile platforms. Apogee's amazing history includes the original releases of *Commander Keen*[™] (1990), *Duke Nukem*[™] (1991), *Wolfenstein 3-D*[™] (1992), *Raptor*[™] (1993), and *Rise of the Triad*[™] (1994), just to name a few. For more information, please visit www.apogeesoftware.com

About Deep Silver

Deep Silver develops and publishes interactive games for all platforms. The Deep Silver label seeks to captivate all computer and video gamers who enjoy and share a passion for thrilling gameplay in modern game worlds. Deep Silver works with its partners to maximize success while maintaining the highest possible quality, always focusing on what the customer desires. Deep Silver products are designed to appeal equally to enthusiasts and casual players, children and adults.

Deep Silver has published about 40 games since 2003, including the most successful adventure of 2006, *Secret Files: Tunguska*, the bestseller *ANNO 1701* (co-published with Sunflowers), the challenging *CrossworDS* knowledge puzzle game, the horse simulation *Horse Life DS*, and the soccer MMO *World of Soccer Online*. Current projects in development include *Warhammer® - Battle March*[™] (in cooperation with Namco Bandai), the action role-playing game *Sacred 2: Fallen Angel* (in cooperation with Ascaron), *S.T.A.L.K.E.R. - Clear Sky*, the sinister *Chernobyl*

shooter for PC, and a new game from the Piranha Bytes team. Deep Silver's internal development studio, Deep Silver Vienna, opened in 2007. For more information, please visit www.deepsilver.com

About Koch Media

Koch Media is a leading producer and distributor of digital entertainment products (software, games and movies on DVD). The company's own sales activities, marketing and distribution extend throughout Europe, and it has formed strategic alliances with numerous software and games manufacturers: Ascaron, Braingame, D3P, G-Data, Gamelife, Kaspersky Lab, Lexware, Namco Bandai, Pinnacle, Square Enix, Sony Online Entertainment, System3, etc. Headquartered in Planegg near Munich/Germany, Koch Media owns publishing and distribution branches in Germany, England, France, Austria, Switzerland, Italy and the USA. For more information, please visit www.kochmedia.com

About Machineworks Northwest LLC

MachineWorks Northwest LLC is an award-winning mobile and handheld console game developer. Voted "Best Mobile Developer 2007" and "Best Graphics Technology 2007" by IGN Wireless, MachineWorks is well known for its mobile adaptation of the Duke Nukem Universe (IGN Editor's Choice) and the development of Prey3D Mobile, VGA Video Game Award's 2007 "Best Mobile Game of the Year." Prey3D Mobile also took home a special "Best Visual Design" award and was nominated for an Academy of Interactive Sciences (AIAS) award in 2007. MWNW holds the exclusive mobile and handheld rights to Duke Nukem. For more information, visit www.machineworksnorthwest.com.

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